Hidden Markov Model

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Hidden Markov Model

- Hidden Markov models have close connection with mixture models.
- A mixture model generates data as follows.



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- For sequence or spatial data, the assumption of independent samples is too constrained.
- The statistical dependence among samples may bear critical information.

- Examples:
 - Speech signal
 - Genomic sequences

Model Setup

- ► Suppose we have a sequential data $\mathbf{u} = \{u_1, u_2, ..., u_t, ..., u_T\}, u_t \in \mathbb{R}^d.$
- ► As in the mixture model, every u_t, t = 1, ..., T, is generated by a hidden state, s_t.



- The underlying states follow a Markov chain.
 - Given present, the future is independent of the past:

$$P(s_{t+1} | s_t, s_{t-1}, ..., s_0) = P(s_{t+1} | s_t)$$
.

Transition probabilities:

$$a_{k,l} = P(s_{t+1} = l \mid s_t = k)$$
,

k, l = 1, 2, ..., M, where M is the total number of states. Initial probabilities of states: π_k .

$$\sum_{l=1}^M a_{k,l} = 1 \quad ext{for any } k \ , \sum_{k=1}^M \pi_k = 1 \ .$$

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- $P(s_1, s_2, ..., s_T) = P(s_1)P(s_2|s_1)P(s_3|s_2)\cdots P(s_T|s_{T-1})$ = $\pi_{s_1}a_{s_1,s_2}a_{s_2,s_3}\cdots a_{s_{T-1},s_T}$.
- Given the state s_t, the observation u_t is independent of other observations and states.
- For a fixed state, the observation u_t is generated according to a fixed probability law.

• Given state k, the probability law of U is specified by $b_k(u)$.

- Discrete: suppose U takes finitely many possible values, b_k(u) is specified by the pmf (probability mass function).
- Continuous: most often the Gaussian distribution is assumed.

$$b_k(u) = rac{1}{\sqrt{(2\pi)^d |\Sigma_k|}} \exp(-rac{1}{2}(u-\mu_k)^t \Sigma_k^{-1}(u-\mu_k))$$

► In summary:

$$P(\mathbf{u}, \mathbf{s}) = P(\mathbf{s})P(\mathbf{u} \mid \mathbf{s}) \\ = \pi_{s_1}b_{s_1}(u_1)a_{s_1,s_2}b_{s_2}(u_2)\cdots a_{s_{T-1},s_T}b_{s_T}(u_T) .$$

$$P(\mathbf{u}) = \sum_{\mathbf{s}} P(\mathbf{s}) P(\mathbf{u} \mid \mathbf{s}) \quad \text{total prob. formula}$$
$$= \sum_{\mathbf{s}} \pi_{s_1} b_{s_1}(u_1) a_{s_1, s_2} b_{s_2}(u_2) \cdots a_{s_{T-1}, s_T} b_{s_T}(u_T)$$

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Example

- Suppose we have a video sequence and would like to automatically decide whether a speaker is in a frame.
- Two underlying states: with a speaker (state 1) vs. without a speaker (state 2).
- ▶ From frame 1 to *T*, let s_t, t = 1, ..., *T* denotes whether there is a speaker in the frame.
- It does not seem appropriate to assume that s_t's are independent. We may assume the state sequence follows a Markov chain.
 - If one frame contains a speaker, it is highly likely that the next frame also contains a speaker because of the strong frame-to-frame dependence. On the other hand, a frame without a speaker is much more likely to be followed by another frame without a speaker.

- For a computer program, the states are unknown. Only features can be extracted for each frame. The features are the observation, which can be organized into a vector.
- The goal is to figure out the state sequence given the observed sequence of feature vectors.
- We expect the probability distribution of the feature vector to differ according to the state. However, these distributions may overlap, causing classification errors.
- By using the dependence among states, we may make better guesses of the states than guessing each state separately using only the feature vector of that frame.

Model Estimation

Parameters involved:

• Transition probabilities: $a_{k,l}$, k, l = 1, ..., M.

• Initial probabilities: π_k , k = 1, ..., M.

• For each state k, μ_k , Σ_k .

Definitions

► Under a given set of parameters, let L_k(t) be the conditional probability of being in state k at position t given the entire observed sequence u = {u₁, u₂, ..., u_T}.

$$L_k(t) = P(s_t = k | \mathbf{u}) = \sum_{\mathbf{s}} P(\mathbf{s} | \mathbf{u}) I(s_t = k) .$$

Under a given set of parameters, let H_{k,l}(t) be the conditional probability of being in state k at position t and being in state l at position t + 1, i.e., seeing a transition from k to l at t, given the entire observed sequence u.

$$H_{k,l}(t) = P(s_t = k, s_{t+1} = l | \mathbf{u})$$

= $\sum_{\mathbf{s}} P(\mathbf{s} | \mathbf{u}) l(s_t = k) l(s_{t+1} = l)$

• Note that $L_k(t) = \sum_{l=1}^M H_{k,l}(t), \sum_{k=1}^M L_k(t) = 1.$

- Maximum likelihood estimation by EM:
 - ► E step: Under the current set of parameters, compute L_k(t) and H_{k,l}(t), for k, l = 1, ..., M, t = 1, ..., T.
 - M step: Update parameters.

$$\mu_k = \frac{\sum_{t=1}^T L_k(t) u_t}{\sum_{t=1}^T L_k(t)}$$

$$\Sigma_{k} = \frac{\sum_{t=1}^{T} L_{k}(t)(u_{t} - \mu_{k})(u_{t} - \mu_{k})^{t}}{\sum_{t=1}^{T} L_{k}(t)}$$

$$a_{k,l} = \frac{\sum_{t=1}^{T-1} H_{k,l}(t)}{\sum_{t=1}^{T-1} L_k(t)}$$

Note: the initial probabilities of states π_k are often manually determined. We can also estimate them by

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Comparison with the Mixture Model

L_k(t) is playing the same role as the posterior probability of a component (state) given the observation, i.e., p_{t,k}.

$$L_k(t) = P(s_t = k | u_1, u_2, ..., u_t, ..., u_T)$$

$$p_{t,k} = P(s_t = k | u_t)$$

If we view a mixture model as a special hidden Markov model with the underlying state process being i.i.d (a reduced Markov chain), $p_{t,k}$ is exactly $L_k(t)$.

- The posterior probabilities p_{t,k} in the mixture model can be determined using only sample u_t because of the independent sample assumption.
- L_k(t) depends on the entire sequence because of the underlying Markov process.
- For a mixture model, we have

$$\mu_k = \frac{\sum_{t=1}^T p_{t,k} u_t}{\sum_{t=1}^T p_{t,k}}$$

$$\Sigma_{k} = \frac{\sum_{t=1}^{T} p_{t,k} (u_{t} - \mu_{k}) (u_{t} - \mu_{k})^{t}}{\sum_{t=1}^{T} p_{t,k}}$$

Derivation from EM

► The incomplete data are u = {u_t : t = 1, ..., T}. The complete data are x = {s_t, u_t : t = 1, ..., T}.

• Note $Q(\theta'|\theta) = E(\log(f(\mathbf{x}|\theta'))|\mathbf{u},\theta).$

• Let
$$\mathcal{M} = \{1, 2, ..., M\}.$$

• The function $f(\mathbf{x} \mid \theta')$ is

$$\begin{aligned} f(\mathbf{x} \mid \theta') &= P(\mathbf{s} \mid \theta') P(\mathbf{u} \mid \mathbf{s}, \theta') \\ &= P(\mathbf{s} \mid a'_{k,l} : k, l \in \mathcal{M}) P(\mathbf{u} \mid \mathbf{s}, \mu'_k, \mathbf{\Sigma}'_k : k \in \mathcal{M}) \\ &= \pi'_{s_1} \prod_{t=2}^T a'_{s_{t-1}, s_t} \times \prod_{t=1}^T P(u_t \mid \mu'_{s_t}, \mathbf{\Sigma}'_{s_t}) \,. \end{aligned}$$

We then have

$$\log f(\mathbf{x} \mid \theta') = \log(\pi'_{s_1}) + \sum_{t=2}^{T} \log a'_{s_{t-1},s_t} + \sum_{t=1}^{T} \log P(u_t \mid \mu'_{s_t}, \Sigma'_{s_t})$$
(1)

$$E(\log f(\mathbf{x} | \theta') | \mathbf{u}, \theta)$$

$$= \sum_{\mathbf{s}} P(\mathbf{s} | \mathbf{u}, \theta) \left[\log(\pi'_{s_1}) + \sum_{t=2}^{T} \log a'_{s_{t-1}, s_t} + \sum_{t=1}^{T} \log P(u_t | \mu'_{s_t}, \mathbf{\Sigma}'_{s_t}) \right]$$

$$= \sum_{k=1}^{M} L_k(1) \log(\pi'_k) + \sum_{t=2}^{T} \sum_{k=1}^{M} \sum_{l=1}^{M} H_{k,l}(t) \log a'_{k,l} + \sum_{t=1}^{T} \sum_{k=1}^{M} L_k(t) \log P(u_t | \mu'_k, \mathbf{\Sigma}'_k)$$

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Prove the equality of the second term

$$\sum_{\mathbf{s}} P(\mathbf{s}|\mathbf{u}, \theta) \sum_{t=2}^{T} \log a'_{s_{t-1}, s_t}$$
$$= \sum_{t=2}^{T} \sum_{k=1}^{M} \sum_{l=1}^{M} H_{k,l}(t) \log a'_{k,l}$$

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Similar proof applies to the equality corresponding to other terms.

$$\sum_{\mathbf{s}} P(\mathbf{s}|\mathbf{u},\theta) \sum_{t=2}^{T} \log a'_{s_{t-1},s_t}$$

$$= \sum_{\mathbf{s}} P(\mathbf{s}|\mathbf{u},\theta) \sum_{t=2}^{T} \sum_{k=1}^{M} \sum_{l=1}^{M} I(s_{t-1}=k)I(s_t=l) \log a'_{k,l}$$

$$= \sum_{\mathbf{s}} \sum_{t=2}^{T} \sum_{k=1}^{M} \sum_{l=1}^{M} P(\mathbf{s}|\mathbf{u},\theta)I(s_{t-1}=k)I(s_t=l) \log a'_{k,l}$$

$$= \sum_{t=2}^{T} \sum_{k=1}^{M} \sum_{l=1}^{M} \left[\sum_{\mathbf{s}} P(\mathbf{s}|\mathbf{u},\theta)I(s_{t-1}=k)I(s_t=l) \right] \log a'_{k,l}$$

$$= \sum_{t=2}^{T} \sum_{k=1}^{M} \sum_{l=1}^{M} H_{k,l}(t) \log a'_{k,l}$$

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- The maximization of the above expectation gives the update formulas in the M-step.
- Note that the optimization of μ'_k, Σ'_k can be separated from that of a'_{k,l} and π_k. The optimization of a'_{k,l} can be separated for different k.
- The optimization of μ'_k and Σ'_k is the same as for the mixture model with p_{t,k} replaced by L_k(t).

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Forward-Backward Algorithm

- The forward-backward algorithm is used to compute L_k(t) and H_{k,l}(t) efficiently.
- The amount of computation needed is at the order of M²T. Memory required is at the order of MT.
- Define the forward probability α_k(t) as the joint probability of observing the first t vectors u_τ, τ = 1, ..., t, and being in state k at time t.

$$\alpha_k(t) = P(u_1, u_2, ..., u_t, s_t = k)$$

This probability can be evaluated by the following recursive formula:

$$lpha_k(1) = \pi_k b_k(u_1) \quad 1 \leq k \leq M$$

$$\begin{aligned} \alpha_k(t) &= b_k(u_t) \sum_{l=1}^M \alpha_l(t-1) \mathbf{a}_{l,k} , \\ 1 < t \leq T, \ 1 \leq k \leq M . \end{aligned}$$

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Proof:

$$\begin{aligned} &\alpha_k(t) = P(u_1, u_2, ..., u_t, s_t = k) \\ &= \sum_{l=1}^M P(u_1, u_2, ..., u_t, s_t = k, s_{t-1} = l) \\ &= \sum_{l=1}^M P(u_1, ..., u_{t-1}, s_{t-1} = l) \cdot P(u_t, s_t = k \mid s_{t-1} = l, u_1, ..., u_{t-1}) \\ &= \sum_{l=1}^M \alpha_l(t-1) P(u_t, s_t = k \mid s_{t-1} = l) \\ &= \sum_{l=1}^M \alpha_l(t-1) P(u_t \mid s_t = k, s_{t-1} = l) \cdot P(s_t = k \mid s_{t-1} = l) \\ &= \sum_{l=1}^M \alpha_l(t-1) P(u_t \mid s_t = k) P(s_t = k \mid s_{t-1} = l) \\ &= \sum_{l=1}^M \alpha_l(t-1) P(u_t \mid s_t = k) P(s_t = k \mid s_{t-1} = l) \end{aligned}$$

The fourth equality comes from the fact given s_{t-1} , s_t is independent of all s_{τ} , $\tau = 1, 2, ..., t-2$ and hence u_{τ} , $\tau = 1, ..., t-2$. Also s_t is independent of u_{t-1} since s_{t-1} is given. Define the backward probability β_k(t) as the conditional probability of observing the vectors after time t, u_τ, τ = t + 1, ..., T, given the state at time t is k.

$$egin{array}{rcl} eta_k(t) &=& P(u_{t+1},...,u_T \mid s_t = k) \ , 1 \leq t \leq T-1 \ & {
m Set} \ \ eta_k(T) = 1 \ , & {
m for all} \ k \ . \end{array}$$

 As with the forward probability, the backward probability can be evaluated using the following recursion

$$egin{array}{rcl} eta_k({m T}) &=& 1 \ eta_k(t) &=& \sum_{l=1}^M a_{k,l} b_l(u_{t+1}) eta_l(t+1) & 1 \leq t < T \end{array}.$$

Proof:
$$\beta_{k}(t) = P(u_{t+1}, ..., u_{T} \mid s_{t} = k)$$

$$= \sum_{l=1}^{M} P(u_{t+1}, ..., u_{T}, s_{t+1} = l \mid s_{t} = k)$$

$$= \sum_{l=1}^{M} P(s_{t+1} = l \mid s_{t} = k) P(u_{t+1}, ..., u_{T} \mid s_{t+1} = l, s_{t} = k)$$

$$= \sum_{l=1}^{M} a_{k,l} P(u_{t+1}, ..., u_{T} \mid s_{t+1} = l)$$

$$= \sum_{l=1}^{M} a_{k,l} P(u_{t+1} \mid s_{t+1} = l) P(u_{t+2}, ..., u_{T} \mid s_{t+1} = l, u_{t+1})$$

$$= \sum_{l=1}^{M} a_{k,l} P(u_{t+1} \mid s_{t+1} = l) P(u_{t+2}, ..., u_{T} \mid s_{t+1} = l)$$

$$= \sum_{l=1}^{M} a_{k,l} D(u_{t+1} \mid s_{t+1} = l) P(u_{t+2}, ..., u_{T} \mid s_{t+1} = l)$$

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• The probabilities $L_k(t)$ and $H_{k,l}(t)$ are solved by

$$L_k(t) = P(s_t = k \mid \mathbf{u}) = \frac{P(\mathbf{u}, s_t = k)}{P(\mathbf{u})}$$
$$= \frac{1}{P(\mathbf{u})} \alpha_k(t) \beta_k(t)$$
$$H_{k,l}(t) = P(s_t = k, s_{t+1} = l \mid \mathbf{u})$$
$$= \frac{P(\mathbf{u}, s_t = k, s_{t+1} = l)}{P(\mathbf{u})}$$
$$= \frac{1}{P(\mathbf{u})} \alpha_k(t) a_{k,l} b_l(u_{t+1}) \beta_l(t+1)$$

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Proof for
$$L_k(t)$$
:

$$P(\mathbf{u}, s_t = k) = P(u_1, ..., u_t, ..., u_T, s_t = k)$$

$$= P(u_1, ..., u_t, s_t = k)P(u_{t+1}, ..., u_T | s_t = k, u_1, ..., u_t)$$

$$= \alpha_k(t)P(u_{t+1}, ..., u_T | s_t = k)$$

$$= \alpha_k(t)\beta_k(t)$$

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• Proof for
$$H_{k,l}(t)$$
:

$$P(\mathbf{u}, s_t = k, s_{t+1} = l)$$

$$= P(u_1, ..., u_t, ..., u_T, s_t = k, s_{t+1} = l)$$

$$= P(u_1, ..., u_t, s_t = k) \cdot$$

$$P(u_{t+1}, s_{t+1} = l \mid s_t = k, u_1, ..., u_t) \cdot$$

$$P(u_{t+2}, ..., u_T \mid s_{t+1} = l, s_t = k, u_1, ..., u_{t+1})$$

$$= \alpha_k(t)P(u_{t+1}, s_{t+1} = l \mid s_t = k) \cdot$$

$$P(u_{t+2}, ..., u_T \mid s_{t+1} = l)$$

$$= \alpha_k(t)P(s_{t+1} = l \mid s_t = k) \cdot$$

$$P(u_{t+1} \mid s_{t+1} = l, s_t = k)\beta_l(t+1)$$

$$= \alpha_k(t)a_{k,l}P(u_{t+1} \mid s_{t+1} = l)\beta_l(t+1)$$

- Note that the amount of computation for $L_k(t)$ and $H_{k,l}(t)$, k, l = 1, ..., M, t = 1, ..., T is at the order of M^2T .
- Note:

$$\mathcal{P}(\mathbf{u}) = \sum_{k=1}^M lpha_k(t) eta_k(t)\,, \;\; ext{for any } t$$

• In particular, if we let t = T,

$$P(\mathbf{u}) = \sum_{k=1}^{M} \alpha_k(T) \beta_k(T) = \sum_{k=1}^{M} \alpha_k(T) .$$

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Proof:

$$P(\mathbf{u}) = P(u_1, ..., u_t, ..., u_T)$$

= $\sum_{k=1}^{M} P(u_1, ..., u_t, ..., u_T, s_t = k)$
= $\sum_{k=1}^{M} P(u_1, ..., u_t, s_t = k) P(u_{t+1}, ..., u_T | s_t, u_1, ..., u_t)$
= $\sum_{k=1}^{M} \alpha_k(t) P(u_{t+1}, ..., u_T | s_t)$
= $\sum_{k=1}^{M} \alpha_k(t) \beta_k(t)$

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The Estimation Algorithm

The estimation algorithm iterates the following steps:

- Compute the forward and backward probabilities $\alpha_k(t)$, $\beta_k(t)$,
 - k = 1, ..., M, t = 1, ..., T under the current set of parameters.

$$lpha_k(1) = \pi_k b_k(u_1) \quad 1 \leq k \leq M$$

$$egin{array}{rcl} lpha_k(t) &=& b_k(u_t) \sum_{l=1}^M lpha_l(t-1) a_{l,k} \;, \ 1 < t \leq T, \; 1 \leq k \leq M \;. \ eta_k(T) &=& 1 \end{array}$$

=

$$eta_k(t) \;\;=\;\; \sum_{l=1}^M a_{k,l} b_l(u_{t+1}) eta_l(t+1) \;\;\; 1 \leq t < T \;.$$

Compute
$$L_k(t)$$
, $H_{k,l}(t)$ using $\alpha_k(t)$, $\beta_k(t)$. Let
 $P(\mathbf{u}) = \sum_{k=1}^{M} \alpha_k(1)\beta_k(1)$.
 $L_k(t) = \frac{1}{P(\mathbf{u})}\alpha_k(t)\beta_k(t)$
 $H_{k,l}(t) = \frac{1}{P(\mathbf{u})}\alpha_k(t)\mathbf{a}_{k,l}b_l(u_{t+1})\beta_l(t+1)$

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• Update the parameters using $L_k(t)$, $H_{k,l}(t)$.

$$\mu_k = \frac{\sum_{t=1}^T L_k(t) u_t}{\sum_{t=1}^T L_k(t)}$$

$$\Sigma_{k} = \frac{\sum_{t=1}^{T} L_{k}(t)(u_{t} - \mu_{k})(u_{t} - \mu_{k})^{t}}{\sum_{t=1}^{T} L_{k}(t)}$$

$$a_{k,l} = \frac{\sum_{t=1}^{T-1} H_{k,l}(t)}{\sum_{t=1}^{T-1} L_k(t)}$$

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Multiple Sequences

- If we estimate an HMM using multiple sequences, the previous estimation algorithm can be extended naturally.
- ► For brevity, let's assume all the sequences are of length *T*. Denote the *i*th sequence by u_i = {u_{i,1}, u_{i,2}, ..., u_{i,T}}, *i* = 1, ..., N.
- In each iteration, we compute the forward and backward probabilities for each sequence separately in the same way as previously described.
- Compute L_k(t) and H_{k,l}(t) separately for each sequence, also in the same way as previously described.

Update parameters similarly.

Compute the forward and backward probabilities α⁽ⁱ⁾_k(t), β⁽ⁱ⁾_k(t), k = 1, ..., M, t = 1, ..., T, i = 1, ..., N, under the current set of parameters.

$$\alpha_k^{(i)}(1) = \pi_k b_k(u_{i,1}), 1 \le k \le M, \ 1 \le i \le N$$
.

$$egin{aligned} &lpha_k^{(i)}(t) &= b_k(u_{i,t}) \sum_{l=1}^M lpha_l^{(i)}(t-1) a_{l,k} \;, \ &1 < t \leq T, \; 1 \leq k \leq M, \; 1 \leq i \leq N \;. \end{aligned}$$

$$\beta_k^{(i)}(T) = 1, 1 \le k \le M, \ 1 \le i \le N$$

$$\beta_{k}^{(i)}(t) = \sum_{l=1}^{M} a_{k,l} b_{l}(u_{i,t+1}) \beta_{l}^{(i)}(t+1)$$

$$1 \leq t < T, \ 1 \leq k \leq M, \ 1 \leq i \leq N.$$

Compute
$$L_{k}^{(i)}(t)$$
, $H_{k,l}^{(i)}(t)$ using $\alpha_{k}^{(i)}(t)$, $\beta_{k}^{(i)}(t)$. Let
 $P(\mathbf{u}_{i}) = \sum_{k=1}^{M} \alpha_{k}^{(i)}(1) \beta_{k}^{(i)}(1)$.
 $L_{k}^{(i)}(t) = \frac{1}{P(\mathbf{u}_{i})} \alpha_{k}^{(i)}(t) \beta_{k}^{(i)}(t)$

$$H_{k,l}^{(i)}(t) = \frac{1}{P(\mathbf{u}_i)} \alpha_k^{(i)}(t) a_{k,l} b_l(u_{i,t+1}) \beta_l^{(i)}(t+1) .$$

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• Update the parameters using $L_k(t)$, $H_{k,l}(t)$.

$$\mu_{k} = \frac{\sum_{i=1}^{N} \sum_{t=1}^{T} L_{k}^{(i)}(t) u_{i,t}}{\sum_{i=1}^{N} \sum_{t=1}^{T} L_{k}^{(i)}(t)}$$

$$\Sigma_{k} = \frac{\sum_{i=1}^{N} \sum_{t=1}^{T} L_{k}^{(i)}(t) (u_{i,t} - \mu_{k}) (u_{i,t} - \mu_{k})^{t}}{\sum_{i=1}^{N} \sum_{t=1}^{T} L_{k}^{(i)}(t)}$$

$$a_{k,l} = \frac{\sum_{i=1}^{N} \sum_{t=1}^{T-1} H_{k,l}^{(i)}(t)}{\sum_{i=1}^{N} \sum_{t=1}^{T-1} L_{k}^{(i)}(t)}$$

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HMM with Discrete Data

- Given a state k, the distribution of the data U is discrete, specified by a pmf.
- ▶ Assume $U \in U = \{1, 2, ..., J\}$. Denote $b_k(j) = q_{k,j}$, j = 1, ..., J.
- Parameters in the HMM: a_{k,l} and q_{k,j}, k, l = 1, ..., M, j = 1, ..., J.

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Model estimation by the following iteration:

- Compute the forward and backward probabilities α_k(t), β_k(t).
 Note that b_k(u_t) = q_{k,ut}.
- Compute $L_k(t)$, $H_{k,l}(t)$ using $\alpha_k(t)$, $\beta_k(t)$.
- Update the parameters as follows:

$$a_{k,l} = \frac{\sum_{t=1}^{T-1} H_{k,l}(t)}{\sum_{t=1}^{T-1} L_k(t)}, \ k, l = 1, ..., M$$

$$q_{k,j} = \frac{\sum_{t=1}^{I} L_k(t) I(u_t = j)}{\sum_{t=1}^{T} L_k(t)}, \ k = 1, ..., M; \ j = 1, ..., J$$

Viterbi Algorithm

- In many applications using HMM, we need to predict the state sequence s = {s₁, ..., s_T} based on the observed data u = {u₁, ..., u_T}.
- Optimization criterion: find **s** that maximizes $P(\mathbf{s} \mid \mathbf{u})$:

$$\mathbf{s}^* = rg\max_{\mathbf{s}} P(\mathbf{s} \mid \mathbf{u}) = rg\max_{\mathbf{s}} rac{P(\mathbf{s}, \mathbf{u})}{P(\mathbf{u})} = rg\max_{\mathbf{s}} P(\mathbf{s}, \mathbf{u})$$

- This criterion is called the rule of *Maximum A Posteriori* (MAP).
- ► The optimal sequence {s₁, s₂, ..., s_T} can be found by the Viterbi algorithm.
- The amount of computation in the Viterbi algorithm is at the order of M²T. Memory required is at the order of MT.

- ► The Viterbi algorithm maximizes an objective function G(s), where s = {s₁, ..., s_T}, s_t ∈ {1, ..., M}, is a state sequence and G(s) has a special property.
- Brute-force optimization of G(s) involves an exhaustive search of all the M^T possible sequences.
- Property of G(s):

$$G(\mathbf{s}) = g_1(s_1) + g_2(s_2, s_1) + g_3(s_3, s_2) + \cdots + g_T(s_T, s_{T-1})$$

The key is the objective function can be written as a sum of "merit" functions depending on one state and its preceding one.

- A Markovian kind of property:
 - Suppose in the optimal state sequence s^{*}, the *t*th position s^{*}_t = k. To maximize G(s₁, s₂, ..., s_T), we can maximize the following two functions separately:

$$G_{t,k}(s_1,...,s_{t-1}) = g_1(s_1) + g_2(s_2,s_1) + \dots + g_t(k,s_{t-1})$$

$$\overline{G}_{t,k}(s_{t+1},...,s_T) = g_{t+1}(s_{t+1},k) + \dots + g_T(s_T,s_{T-1})$$

The first function involves only states before t; and the second only states after t.

• Also note the recursion of $G_{t,k}(s_1,...,s_{t-1})$:

$$G_{t,l}(s_1,...,s_{t-2},k) = G_{t-1,k}(s_1,...,s_{t-2}) + g_t(l,k)$$



- Every state sequence s corresponds to a path from t = 1 to t = T.
- We put weight g_t(k, l) on the link from state l at t − 1 to state k at t.
- At the starting node, we put weight $g_1(k)$ for state k.
- $G(\mathbf{s})$ is the sum of the weights on the links in path \mathbf{s} .
- In the figure, suppose the colored path is the optimal one. At t = 3, this path passes through state 2. Then the sub-path before t = 3 should be the best among all paths from t = 1 to t = 3 that end at state 2. The sub-path after t = 3 should be the best among all paths from t = 3 to t = 6 that start at state 2.

How the Viterbi Algorithm Works (Pseudocode)



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Pseudocode

- At t = 1, for each node (state) k = 1, ..., M, record $G_{1,k}^* = g_1(k)$.
- At t = 2, for each node k = 1, ..., M, only need to record which node is the best preceding one. Suppose node k is linked to node l* at t = 1, record l* and G^{*}_{2,k} = max_{l=1,2,...,M}[G^{*}_{1,l} + g₂(k, l)] = G^{*}_{1,l*} + g₂(k, l*).
- ► The same procedure is applied successively for t = 2, 3, ..., T. At every node, link it to its best preceding one. Set $G_{t,k}^* = \max_{l=1,2,...,M} [G_{t-1,l}^* + g_t(k, l)] = G_{t-1,l^*}^* + g_t(k, l^*). \quad G_{t,k}^* \text{ is the sum of weights of the best path up to t and with the end tied at state k and l* is the best preceding state. Record l* and G_{t,k}^*.$
- At the end, only M paths are formed, each ending with a different state at t = T. The objective function for a path ending at node k is $G_{T,k}^*$. Pick k^* that maximizes $G_{T,k}^*$. Trace the path backwards from the last state k^* .

Proof for the Viterbi Algorithm

Notation:

• Let $\mathbf{s}^*(t, k)$ be the sequence $\{s_1, ..., s_{t-1}\}$ that maximizes $G_{t,k}(s_1, ..., s_{t-1})$:

$$\mathbf{s}^{*}(t,k) = \arg \max_{s_{1},...,s_{t-1}} G_{t,k}(s_{1},...,s_{t-1})$$

Let
$$G_{t,k}^* = \max_{s_1,...,s_{t-1}} G_{t,k}(s_1,...,s_{t-1})$$
.
Let $\bar{s}^*(t,k)$ be the sequence $\{s_{t+1},...,s_T\}$ that maximizes $\bar{G}_{t,k}(s_{t+1},...,s_T)$:

$$\bar{\mathbf{s}}^*(t,k) = \arg \max_{s_{t+1},...,s_T} \bar{G}_{t,k}(s_{t+1},...,s_T)$$

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Key facts for proving the Viterbi algorithm:

If the optimal state sequence s^{*} has the last state s^{*}_T = k, then the subsequence of s^{*} from 1 to T − 1 should be s^{*}(T, k) and

$$\max_{\mathbf{s}} G(\mathbf{s}) = G_{T,k}(\mathbf{s}^*(T,k)) \ .$$

Since we don't know what should be s^{*}_T, we should compare all the possible states k = 1, ..., M:

$$\max_{\mathbf{s}} G(\mathbf{s}) = \max_{k} G_{T,k}(\mathbf{s}^*(T,k)) .$$

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► G_{t,k}(s^{*}(t, k)) and s^{*}(t, k) can be obtained recursively for t = 1,..., T. Proof for the recursion:

Suppose $G_{t-1,k}(\mathbf{s}^*(t-1,k))$ and $\mathbf{s}^*(t-1,k)$ for k = 1, ..., M have been obtained. For any l = 1, ..., M:

$$G_{t,l}(\mathbf{s}^{*}(t, l)) = \max_{s_{1},...,s_{t-1}} G_{t,l}(s_{1}, ..., s_{t-1})$$

$$= \max_{k} \max_{s_{1},...,s_{t-2}} G_{t,l}(s_{1}, ..., s_{t-2}, k)$$

$$= \max_{k} \max_{s_{1},...,s_{t-2}} (G_{t-1,k}(s_{1}, ..., s_{t-2}) + g_{t}(l, k))$$

$$= \max_{k} (g_{t}(l, k) + \max_{s_{1},...,s_{t-2}} G_{t-1,k}(s_{1}, ..., s_{t-2}))$$

$$= \max_{k} (g_{t}(l, k) + G_{t-1,k}(\mathbf{s}^{*}(t-1, k)))$$

- Suppose k^* achieves the maximum, that is, $k^* = \arg \max_k (g_t(l, k) + G_{t-1,k}(\mathbf{s}^*(t-1, k)))$. Then $\mathbf{s}^*(t, l) = \{s^*(t-1, k^*), k^*\}$, that is, for $\mathbf{s}^*(t, l)$, the last state $s_{t-1}^* = k^*$ and the subsequence from position 1 to t-2 is $\mathbf{s}^*(t-1, k^*)$.
- ▶ The amount of computation involved in deciding $G_{t,l}(\mathbf{s}^*(t, l))$ and $\mathbf{s}^*(t, l)$ for all l = 1, ..., M is at the order of M^2 . For each l, we have to exhaust M possible k's to find k^* .
- To start the recursion, we have

$$G_{1,k}(\cdot) = g_1(k), \ \mathbf{s}^*(1,k) = \{\}.$$

Note: at t=1, there is no preceding state.

Optimal State Sequence for HMM

We want to find the optimal state sequence s^{*}:

$$\mathbf{s}^* = \arg \max_{\mathbf{s}} P(\mathbf{s}, \mathbf{u}) = \arg \max_{\mathbf{s}} \log P(\mathbf{s}, \mathbf{u})$$

The objective function:

$$\begin{aligned} G(\mathbf{s}) &= \log P(\mathbf{s}, \mathbf{u}) = \log[\pi_{s_1} b_{s_1}(u_1) a_{s_1, s_2} b_{s_2}(u_2) \cdots a_{s_{T-1}, s_T} b_{s_T}(u_T)] \\ &= [\log \pi_{s_1} + \log b_{s_1}(u_1)] + [\log a_{s_1, s_2} + \log b_{s_2}(u_2)] + \\ &\cdots + [\log a_{s_{T-1}, s_T} + \log b_{s_T}(u_T)] \end{aligned}$$

If we define

$$egin{array}{rll} g_1(s_1) &=& \log \pi_{s_1} + \log b_{s_1}(u_1) \ g_t(s_t,s_{t-1}) &=& \log a_{s_t,s_{t-1}} + \log b_{s_t}(u_t) \ , \end{array}$$

then $G(\mathbf{s}) = g_1(s_1) + \sum_{t=2}^{T} g_t(s_t, s_{t-1})$. Hence, the Viterbi algorithm can be applied.

Viterbi Training

- Viterbi training to HMM resembles the classification EM estimation to a mixture model.
- Replace "soft" classification reflected by L_k(t) and H_{k,l}(t) by "hard" classification.
- In particular:
 - Replace the step of computing forward and backward probabilities by selecting the optimal state sequence s* under the current parameters using the Viterbi algorithm.
 - Let $L_k(t) = I(s_t^* = k)$, i.e., $L_k(t)$ equals 1 when the optimal state sequence is in state k at t; and zero otherwise. Similarly, let $H_{k,l}(t) = I(s_{t-1} = k)I(s_t = l)$.

► Update parameters using L_k(t) and H_{k,l}(t) and the same formulas.

Applications

Speech recognition:

- Goal: identify words spoken according to speech signals
 - Automatic voice recognition systems used by airline companies
 - Automatic stock price reporting
- Raw data: voice amplitude sampled at discrete time spots (a time sequence).
- Input data: speech feature vectors computed at the sampling time.



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- Methodology:
 - Estimate an Hidden Markov Model (HMM) for each word, e.g., State College, San Francisco, Pittsburgh. The training provides a dictionary of models {W₁, W₂,...}.
 - For a new word, find the HMM that yields the maximum likelihood. Denote the sequence of feature vectors extracted for this voice signal by $\mathbf{u} = \{u_1, ..., u_T\}$. Classify to word i^* if \mathcal{W}_{i^*} maximizes $P(\mathbf{u} \mid \mathcal{W}_i)$.
 - ► Recall that P(u) = ∑_{k=1}^M α_k(T), where α_k(T) are the forward probabilities at t = T, computed using parameters specified by W_{i*}.

In the above example, HMM is used for "profiling". Similar ideas have been applied to genomics sequence analysis, e.g., profiling families of protein sequences by HMMs.

Supervised learning:

- Use image classification as an example.
- The image is segmented into man-made and natural regions.



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- Training data: the original images and their manually labeled segmentation.
- Associate each block in the image with a class label. A block is an element for the interest of learning.
- At each block, compute a feature vector that is anticipated to reflect the difference between the two classes (man-made vs. natural).

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For the purpose of classification, each image is an array of feature vectors, whose true classes are known in training.

- If we ignore the spatial dependence among the blocks, an image becomes a collection of independent samples {u₁, u₂, ..., u_T}. For training data, we know the true classes {z₁, ..., z_T}. Any classification algorithm can be applied.
- Mixture discriminant analysis: model each class by a mixture model.
- What if we want to take spatial dependence into consideration?
 - Use a hidden Markov model! A 2-D HMM would be even better.
 - Assume each class contains several states. The underlying states follow a Markov chain. We need to scan the image in a certain way, say row by row or zig-zag.

 This HMM is an extension of mixture discriminant analysis with spatial dependence taken into consideration.

Details:

- Suppose we have M states, each belonging to a certain class. Use C(k) to denote the class state k belongs to. If a block is in a certain class, it can only exist in one of the states that belong to its class.
- Train the HMM using the feature vectors
 {u₁, u₂, ..., u_T} and their classes {z₁, z₂, ..., z_T}.
 There are some minor modifications from the training
 algorithm described before since no class labels are involved
 there.
- ► For a test image, find the optimal sequence of states {s₁, s₂, ..., s_T} with maximum a posteriori probability (MAP) using the Viterbi algorithm.

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• Map the state sequence into classes: $\hat{z}_t = C(s_t^*)$.

Unsupervised learning:

- Since a mixture model can be used for clustering, HMM can be used for the same purpose. The difference lies in the fact HMM takes spatial dependence into consideration.
- For a given number of states, fit an HMM to a sequential data.
- ▶ Find the optimal state sequence **s**^{*} by the Viterbi algorithm.

- Each state represents a cluster.
- Examples: image segmentation, etc.