

## **Persistent Memory in Windows**

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- Windows Persistent Memory support
- Windows PMEM storage access details
- SQL Server 2016 results



- Persistent Memory is supported in Windows 10 and Windows Server 2016
  - PM support is foundational in Windows and is SKU-independent
- Support for JEDEC-defined NVDIMM-N devices available from
  - Windows Server 2016
  - Windows 10 (Anniversary Update Fall 2016)



## Direct Access (DAX) Filesystem

- Mapped files with load/store/flush paradigm
- Cached and noncached with read/write paradigm

## Block-mode ("persistent ramdisk")

Raw disk paradigm

## Application interfaces

- Mapped and traditional file
- NVM Programming Library
- "PMEM-aware" open coded



- Support zero-copy access to persistent memory
- Most existing user-mode applications will run without modification
- Provide an option to support 100% backward compatibility
  - Does introduce new types of failure modes

Provide sector granular failure modes for application compatibility



### New driver model optimized for PM hardware

- SCM Bus Driver
  - > Enumerates the physical and logical PM devices on the system
  - > Not part of the IO Path
- SCM Disk Drivers
  - > Driver for logical PM devices
  - > Storage abstraction layer to rest of the OS
  - > Hardware-specific
  - > Windows uses a native 4K sector size
- Introduces new interfaces
  - Expose byte addressable storage functionality
  - Supports management of PM hardware



### Direct Access Storage (DAX) Volume

- Memory mapped files will provide applications with direct access to PM
  - > Maximizes performance
- DAX mode is chosen at volume format time
  - > Why: compatibility issues with various components, examples:
    - File system filters
    - Bitlocker (volume level software encryption)
    - Volsnap (volume snapshot provider)
- Some existing functionality is lost
- DAX Volumes are currently supported by NTFS
  - > Part of Windows 10 Anniversary Update / Server 2016 releases



On DAX formatted volumes memory mapped sections map directly to PM hardware

• No change to existing memory mapping APIs

When an application creates a memory mapped section:

- The memory manager (MM) asks the file system if the section should be created in DAX mode (Direct Access Storage)
- The file system returns YES when:
  - > The volume resides on PM hardware
  - > The volume has been formatted for DAX mode



#### This is true zero-copy access to storage

An application has direct access to persistent memory

# ◆ Important → No paging reads or paging writes will be generated



- The cache manager creates a cache map that maps directly to PM hardware
- The cache manager copies directly between user's buffer and persistent memory
  - Cached IO has one-copy access to persistent storage
- Cached IO is coherent with memory mapped IO
- As in memory mapped IO, no paging reads or paging writes are generated
  - No Cache Manager Lazy Writer thread



## Is simply converted to cached IO by the file system

- Cache manager copies directly between user's buffer and persistent memory
- Is coherent with cached and memory mapped IO



#### Block Mode Volumes

- Maintains existing storage semantics
  - > All IO operations traverse the storage stack to the PM disk driver
  - > Sector atomicity guaranteed by the PM disk driver
  - > Has shortened path length through the storage stack to reduce latency
    - No storport or miniport drivers
    - No SCSI translations
- Fully compatible with existing applications
- Supported by all Windows file systems
- Works with existing file system filters
- Block mode vs. DAX mode is chosen at format time

## **IO Stack Comparisons**





## **Direct Access Architecture**

## Overview

- App has direct access to SCM via existing memory-mapping semantics
- Updates directly modify SCM, Storage
  Stack not involved
- DAX volumes identified through new flag

## Characteristics

- True device performance (no software overhead)
- Byte-Addressable
- Filter Drivers relying on I/O may not work or attach – no I/O, new volume flag
- AV Filters can still operate (Windows Defender already updated)

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PERSISTENT MEMORY



## 4K random writes

### 1 Thread, single core

	IOPS	Avg Latency (ns)	MB / Sec
NVMe SSD	14,553	66,632	56.85
Block Mode NVDIMM	148,567	6,418	580.34
DAX Mode NVDIMM	1,112,007	828	4,343.78

## Using DAX in Windows



## DAX Volume Creation

- $\rightarrow$  Format n: /dax /q
- → Format-Volume -DriveLetter n -IsDAX \$true

## **DAX Volume Identification**

Is it a DAX volume?

- → call GetVolumeInformation("C:\", ...)
- → check lpFileSystemFlags for FILE\_DAX\_VOLUME (0x2000000)

Is the file on a DAX volume?

- → call GetVolumeInformationByHandleW(hFile, ...)
- → check lpFileSystemFlags for FILE\_DAX\_VOLUME (0x2000000)



## **Memory Mapping**

- 1. HANDLE hMapping = CreateFileMapping(hFile, NULL, PAGE\_READWRITE, 0, 0, NULL);
- 2. LPVOID baseAddress = MapViewOfFile(hMapping, FILE\_MAP\_WRITE, 0, 0, size);
- 3. memcpy(baseAddress + writeOffset, dataBuffer, ioSize);
- 4. FlushViewOfFile(baseAddress, 0);

OR ... use non-temporal instructions for NVDIMM-N devices for better performance

- 1. HANDLE hMapping = CreateFileMapping(hFile, NULL, PAGE\_READWRITE, 0, 0, NULL);
- 2. LPVOID baseAddress = MapViewOfFile(hMapping, FILE\_MAP\_WRITE, 0, 0, size);
- 3. RtlCopyMemoryNonTemporal(baseAddress + writeOffset, dataBuffer, ioSize );

Future ... use open source NVM Programming Library

## Fast Transactions in SQL Server

- Problem
  - DB Transactions gated by log write speed
  - The faster the log, the more DB updates possible
- Opportunity
  - Accelerate Log Commits
  - Accelerate DB
  - Provide better customer SLAs
- Approach
  - Log on SCM Persistent Medium on Memory Bus
  - NVDIMM-N supported in WS 2016
  - NVDIMM-N based on DDR4 RAM + Flash for backup
  - Exposes Block Interface (like a Disk) or Direct Access Interface (Load/Store)
  - Direct Access (DAX): Enlightened apps can directly access their data on the SCM device via Load/Store instructions





# Faster Transaction Processing with PMEM

#### In the Past:

- Copy log records into buffer, building up block
- Close log block once commit arrives
- Schedule I/O to persist block on SSD
- Complete transaction when I/O completes

#### With "Tail of Log":

- 1. Copy log records into buffer, building up block **persistently in PMEM**
- 2. Complete transaction when commit arrives
- 3. Close log block when full
- 4. Schedule I/O to re-persist full block to SSD

#### Red indicates the critical path for a transaction





- SQL 16 can use a byte-addressable log (commit @ DRAM speed)
- Enabled through DAX volumes on NVDIMM-N in WS 2016
- Accelerate In-Memory DB updates by up to 2x

Configuration	HK on NVMe (block)	HK on NVDIMM-N (DAX)
Row Updates / Second	63,246	124,917
Avg.Time / Txn (ms)	0.379	0.192

Configuration: Row Size: 32B, Table Size: 5GB, Threads:24, Batch Size: 1



Conference

SMB3 RDMA and "Push

read/write

Mode" discussed at previous

SNIA Storage Developers

- Ultra-low latency and overhead
- When RDMA Commit extensions become available, this can become reality







SMB3 ----- S

**RDMA** 

Push/

Commit

### More detail



- Windows Persistent Memory @ IDF 2016
  - http://myeventagenda.com/sessions/0B9F4191-1C29-408A-8B61-65D7520025A8/14/5#sessionID=1446
- SQL Server 2016 (also with demos)
  - https://myignite.microsoft.com/videos/2767
  - <u>https://channel9.msdn.com/Shows/Data-Exposed/SQL-Server-2016-and-Windows-Server-2016-SCM--FAST</u>
  - <u>https://blogs.msdn.microsoft.com/sqlserverstorageengine/2016/12/02/transaction</u> <u>-commit-latency-acceleration-using-storage-class-memory-in-windows-server-</u> <u>2016sql-server-2016-sp1/</u>
- > SMB3 @ SDC2016
  - <u>http://www.snia.org/sites/default/files/SDC/2016/presentations/persistent\_memory/Tom\_Talpey\_Low\_Latency\_Remote\_Storage\_A\_Full-stack\_View.pdf</u>



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Thank you!