

# **DIVISION OF GRADUATE & PROFESSIONAL STUDIES**

# SYLLABUS

Course N°:	GI 570	Course Title:	Operating Systems for Information Managers
Credits:	3	Semester:	Fall 2006
Section:	912	Campus:	100% Online
Faculty:	Maria R. Garcia garciam@fpc.edu (603) 626-4972	Virtual Office: Course Websi	Monday 4:00pm – 5:00pm (additional hours by appointment) te: <u>http://fpconline.net/</u>

# TABLE OF CONTENTS

Required Text Materials	.2
INTRODUCTION	.2
CATALOG DESCRIPTION	.2
COURSE OBJECTIVES	.2
TOPICAL OUTLINE	.2
PREREQUISITES	.2
Course Methodology	. 3
STUDENT RESPONSIBILITIES	. 3
Absence from Class	.4
EVALUATION METHODS	.4
TECHNICAL REQUIREMENTS	.7
CLASSROOM ETIQUETTE	.7
LEARNING DISABILITIES	.7
ACADEMIC DISHONESTY POLICY	.7
About the Instructor	.8
Course Schedule	.9
MODULE PAPER 1	10
Portfolio Artifacts 1	11
MODULE PAPER RUBRIC	12
PEER EVALUATION RUBRIC1	13

# **REQUIRED TEXT MATERIALS**

#### Applied Operating System Concepts

Seventh Edition Abraham Silberschatz • Peter Galvin • Greg Gagne John Wiley & Sons, 2005 ISBN: 0-471-69466-5

# CATALOG DESCRIPTION

This course introduces the history of operating systems and how they interface to the end user. Operating systems are examined to understand the internal operation, structure, design, and I/O management. The use of device drivers, memory management, processing hierarchy and file system structures are also explored. Current operating systems are examined and how they communicate with each other.

# COURSE OBJECTIVES

Throughout this course, students will:

- Be exposed to research of the multiple operating systems commonly found in the Information Technology field today.
- Be exposed to extensive research on the Internet, to find out about operating systems, interaction, and compatibility issues.
- Become conversant in the language of operating systems.
- Participate in a variety of group and individual projects, conducive to obtain hands on experience in dealing with issues in operating systems.
- Be exposed and have hands-on experience with simple commands in different operating systems.
- Create a Portfolio of Operating Systems.

Upon completion of this course, students will be able to:

- Understand why and how to choose an operating system.
- Understand the theory behind operating systems and some basic to advanced components of each operating system.
- Articulate how operating systems interface with input, output, and storage devices.
- Develop a business case to implement an operating system.
- Define criteria to evaluate an operating system.
- Feel comfortable when discussing operating systems with all its acronyms.
- Understand the business impact of choosing an operating system.

### TOPICAL OUTLINE

Topics to be covered include:

- History of Operating Systems.
- Process Management.
- Storage Management.
- File Systems.
- Input and Output.
- Software Compatibility.
- Distributed Systems.
- The Future of Operating Systems.

### PREREQUISITES

The instructor assumes students have familiarity with general business situations, finance, organization behavior, managerial economics, operating systems, distributed systems, Internet communication protocols, and Object Oriented Programming concepts. Internet access is indispensable.

Knowledge of a higher level programming language is desirable, but not required. If a student has not yet completed the computer prerequisites as indicated in the catalog, he or she might sometimes experience some difficulty understanding the material. If you have not satisfied the programming prerequisite, you should consult with the instructor before beginning any coursework related to this subject.

# COURSE FORMAT - ONLINE

This course is being offered in **online** format. All twelve sessions will be online, which you are required to complete on your own for a period of time that may not exceed one week each.

If you have not taken an online course, please make sure you take the time to run through the student orientation course. This will greatly enhance your ability to concentrate on learning the course material rather than struggling with learning how to use the online system while taking the course. Even if you have taken an online course in the past, it is good to re-familiarize yourself with the workings of the online system.

### COURSE METHODOLOGY

Over the course of the term, the instructor will employ one or more of the following strategies:

- Exercises
- Threaded Discussions
- Team Projects

### Exercises

Under this section, the instructor will walk students through exercises that demonstrate applications of the concepts covered.

# Threaded Discussions

In an attempt to acknowledge the background and expertise of some of the classmates, some topics will be covered through threaded discussions.

Threaded discussions are an exciting way of learning, as more *technically savvy* students share their own experiences as they relate to a particular topic.

The discussion will start with questions posed by the instructor or a relevant case study. Students will share their own experiences as they relate to the subject matter. Those students who are more familiar with the topic can explain to the class their points of view.

In case analyses there are no "right" answers to management problems. Cases bring a small chunk of the real world into the academic setting, where instructor and students can examine it, determine which problems exist, discuss optional approaches to dealing with the problems, and decide upon a course of action.

The case method is an exciting way of learning. It recognizes the importance of each individual's experience as it is shared in the discussion. It also shows that the real world is a complicated place where ready-made solutions do not work. Participants are placed in the middle of the action, and forced to be analytical while using management concepts rather than reiterating them.

All students are expected to participate actively in the discussion. Active participation implies posting messages, and visiting often to keep the discussion active.

# Team Projects

Throughout the term, students will engage in short team projects to be completed during class. Some of those projects will involve the whole class as a team, while others will involve the class to be divided into more than one team.

# STUDENT RESPONSIBILITIES

Each student is responsible for completing the tasks assigned to each unit, downloading the materials, and handing in their homeworks.

Make sure you keep a backup of all your work. Even if you submit your homework on time, there is no guarantee that your work will reach its destination as expected. Your instructor may contact you in case there are any problems. Remember, you are the sole responsible for making sure your work receives proper credit, and this includes proper reception.

Please cite all references using APA style. You will find style tips at the APA online site located at <u>http://www.apastyle.org/previoustips.html</u>. Specific help in citing electronic sources can be found at <u>http://www.apastyle.org/elecref.html</u>. Additional help in the APA citation style is available at <u>http://thewritedirection.net/apastyle.htm</u>. A sample APA style paper may be found at <u>http://dianahacker.com/writersref/</u>. Once there, follow the link to Model Papers, and download the APA paper. Use it as a reference on what your paper should look like. The most important formatting aspects are: cover page, Reference Page, appearance of the headers, and in line references. Finally, although with some flaws, it is a good idea to use the online Citation Machine available at <u>http://citationmachine.net/</u>.

As a word of advice, please, do not wait until the last moment to complete your work. If you do, you run the risk of experiencing unanticipated problems that might prevent your from completing your work on time. Whenever possible, consider alternative schedules.

### ABSENCE FROM CLASS

No communication from you for one class meeting, for whatever reason, means your instructor will initiate an administrative withdrawal. Please note that the withdrawal does not excuse course payment unless withdrawal is on the first week of class.

# **EVALUATION METHODS**

Assignments for this class range from extensive research to written work on a variety of related topics to a final project. The workload may sometimes be intensive. Depending upon your experience, each assignment should take an average of four hours to six hours to complete.

The final grade will be calculated as follows:

٠	Weekly Assignments	10%
٠	Midterm	20%
٠	Movie Discussion	15%
٠	Debates	15%
٠	Portfolio of O/S	20%
٠	Threaded Discussions	10%
٠	Peer Evaluation	5%
٠	Module Paper	5%

# Weekly Assignments

There will be ten weekly assignments during the term. The assignments will consist of short papers, ranging from research to opinion, and some hands-on applications. Additional details will be provided each week.

Students must complete their assignments using a personal computer, and submit them by using the corresponding dropbox. Each campus has available a number of personal computers for student use. Handwritten assignments will not be admitted.

### Midterm

There will be one test during the term. The midterm will consist of an application of the terms learned in class, in the form of essay questions. No makeup exams will be given.

### Movie Discussion

Two movies will be shown during the term: The Triumph of the Nerds and Revolution OS. These two movies will allow students to get acquainted with the history of the personal computer, and the emergence of Windows and Linux Operating Systems. After watching the movies, students will engage in active online discussions.

### Debates

As part of the class activities, students will participate in two debates during the term: For v. Against Open Source Software, and Windows v. Linux. The class will be divided into 2 groups. The groups will be the same for both debates. Participation in the debates is required.

### Portfolio of O/S

The final project will consist of a portfolio of operating systems. This term-wide project will be completed in different phases, and all students will participate towards its completion. Students will have time to spend on the project every week, but some details will be worked out outside of the class. Most of the project details can be worked out electronically, so it is not necessary to live close by. Students will present the final project to the class during the last session.

## Threaded Discussions

There will be weekly discussion topics. Students are strongly encouraged to participate in threaded discussions. A portion of the final grade will depend on the quantity and quality of input. Quantity refers to online participation. The instructor will take note of how often a student makes significant contributions to the class. Quality refers to those comments, which elevate the discussion to another level. Only quality comments will be taken into account.

It is the responsibility of each student to visit the course Website at least twice per week. Forums are sometimes the means students use to communicate with each other when completing assignments.

# Peer Evaluation

You will be asked to evaluate your team members at the end of the term. The rubric is provided on page 13.

#### Module Paper

Students are required to submit their module papers, and will receive credit for it. For details about the module paper and how it will be graded, refer to the end of the syllabus.

### Grade Calculation

The total points accumulated will be converted to the GPS grading scale at the end of the semester. The following score criteria will be used:

Grade	Definition	Quality Points	Score
А	Excellent	4.00	96-100
A-	Very Good	3.67	90-95
B+	Very Good	3.33	87-89
В	Satisfactory	3.00	84-86
B-	Satisfactory	2.67	80-83
C+	Unsatisfactory	2.33	77-79
С	Unsatisfactory	2.00	74-76
F	Failure	0.00	0-73

### Late Assignment Policy

Each week, students will be assigned readings and projects to complete during the week. **All** assignments must be completed using a personal computer. Handwritten assignments will not be admitted. Assignments are due at the **BEGINNING** of the following week.

Late homeworks will be accepted and graded according to the following guidelines:

Days Late	Penalty
Up to 1	10%
Up to 2	20%
Up to 3	30%

Up to 4	40%
Up to 5	60%
Up to 6	80%
Up to 7	100%

## **Resubmission Policy**

Throughout the term, you have the option of resubmitting a maximum of one assignment. The resubmission may earn a maximum grade of 90%.

# TECHNICAL REQUIREMENTS

In order to use the Course Website, you must comply with the technical information provided by the school's online campus. For more information, please visit the <u>Browser Test Page</u>.

For further assistance in this area, please contact <u>helpdesk@fpconline.net</u> or call (303) 873-0005.

To gain access to selected handouts, students will need to download the most recent version of Adobe Acrobat Reader. This software is available for free at: <u>http://www.adobe.com</u>.

Students will require **Microsoft Office**. There is an open source alternative. If you are interested, you may visit the **Open Source alternative** (<u>http://www.openoffice.org</u>) and download the software for free. This productivity software is similar to Microsoft Office, and includes word processor, spreadsheet, presentation, drawing, and database software. If you understand the techniques of file conversion you may do just fine with a current version of MS Works, Word Perfect, or the Lotus Office Suite. Just be aware that any project turned in must be in Microsoft Office readable file structures.

# CLASSROOM ETIQUETTE

Students are expected to be familiar with the Student Code of Conduct, available at the campus office, or online at <u>http://www.fpc.edu/pages/StudentLife/conduct.html</u>.

Make sure you are familiar with online etiquette, by visiting http://onlinenetiquette.com/.

# LEARNING DISABILITIES

In accordance with the Americans with Disabilities Act, any student in this class who has a documented learning disability will be provided with reasonable accommodations designed to meet his/her needs. Before any such assistance can occur, it is the responsibility of the student to see that documentation is on file with the Campus Director. Please see me as soon as possible to discuss any need for accommodations.

### ACADEMIC DISHONESTY POLICY

Franklin Pierce College requires all students to adhere to high standards of integrity in their academic work.

Since plagiarism strikes at the very heart of the academic enterprise, it is taken very seriously at Franklin Pierce College.

Plagiarism is the act of stealing or passing as one's own the ideas or words of another. Specifically this includes:

- a) copying the words of another student from examinations, themes, term papers or theses;
- b) copying the printed words or ideas of a writer without giving credit to the author;
  - 1) "failing to cite quotations and borrowed ideas,
  - 2) failing to enclose borrowed language in quotation marks,
  - 3) failing to put summaries and paraphrases in your own words";
- c) using, borrowing, stealing, presenting or downloading another's ideas/writing and submitting such material as your own work, in whole or in part, that has been previously submitted in another course without prior permission of the current instructor.

The minimum penalty for a first offense for all forms of cheating, including plagiarism, should be subject to the instructor's discretion, with mandatory placement of a documented record on file in the office of Graduate and Professional Studies. For a second offense of cheating, including plagiarism, the student will receive a one-semester, non-deferrable suspension from the College. For a third offense of cheating, including plagiarism, the student will be dismissed from the College. In any case discussed above, the ultimate discretion lies with the Dean's office of the division of Graduate and Professional Studies.

There is no excuse for academic dishonesty. The instructor will not tolerate any form of dishonesty in this course.

### ABOUT THE INSTRUCTOR

**Maria R. Garcia** is an Associate Professor and Academic Coordinator of the MS in IT Management program. She joined the Franklin Pierce graduate faculty as Assistant Professor in 2001. She received her ALM in Information Technology from Harvard University, an MBA from Nova Southeastern University, and a BS in Business from Universidad Metropolitana (Venezuela).

Her work experience includes strategic management consulting, research and development of new investment opportunities, financial management, database design and implementation, and eCommerce management. Some of the industries in which Maria has worked include oil, procurement, engineering, media, publishing, banking, and education. She has taught courses in Accounting, Database Systems, Client/Server Computing, Website Development, and Information Systems to college, MBA, MS ITM, and continuing education students.

Her research interests relate to understanding how learning takes place with the enhancement of technology. She co-published Finance for Managers with Dr. Allen Richards (McGraw-Hill, 2004), and was an invited reviewer for The Internet Encyclopedia, (Wiley, 2003).

She is actively involved in other school activities, such as: Sigma Beta Delta Local Chapter (inducted in 1997, Vice President since 2004), Curriculum Committee (Chair since 2002), Graduate Council (member since 2001), Graduate Academic Standards Committee (member since 2006), and the Pierce Council (member 2004 - 2006).

# COURSE SCHEDULE

There are twelve units to be covered during the term. Each week will cover one unit.

Session N°	Date	Topics	Due	Assigned Readings
1	09/05/2006	Course Overview Interest Assessment Operating System Concepts Selection of O/S Representatives Portfolio Rules Movie Distribution Logistics	A-1	Chapters 1- 2
2	09/11/2006	Processes and Threads	A-2 Portfolio: History	Chapters 3- 4
3	09/18/2006	Scheduling	A-3	Chapter 5
4	09/25/2006	Synchronization and Deadlocks	A-4 Portfolio: Hardware Requirements	Chapters 6- 7
5	10/02/2006	Memory Management Virtual Memory	A-5 Portfolio: Common Applications	Chapters 8- 9
6	10/09/2006	File Systems Online Debate: For v. Against Open Source	A-6	Chapters 10-11
7	10/16/2006	I/O Systems	A-7 Portfolio: O/S Experts	Chapter 13
8	10/23/2006	Midterm	Movie Discussion	
9	10/30/2006	Storage Management	A-8 Portfolio: O/S Leaders	Chapter 12
10	11/06/2006	Distributed Systems	A-9	Chapters 16-18
11	11/13/2006	Security	Portfolio: Future Outlook Module Paper	Chapters 14-15
12	11/20/2006	Course Review & Evaluations Online Debate: Windows v. Unix	Portfolio of O/S Peer Review	

# MODULE PAPER

# The module paper is written upon the completion of each graduate course.

The module paper is broken down into three parts. The length of the paper is determined by the writer and should be driven by the power of the impact of the course.

# PART N° 1

What have you learned in this class? Please summarize the course theory/theories. What essential elements did you derive from the course which relate to leadership and your career objectives? Elements that you learned in the course are all that you need to describe here.

# PART N° 2

How is this relevant to you, your workplace or community? Have you applied the "new" learning to your workplace or community? Does the theory fit the organization or community? If so, how? Give a clear example of how the learning applies to you, your organization or community. Be concise.

### PART N° 3

**How does the new learning apply to your Foundation Paper?** How does the "new" learning fit with your basic foundation paper strategic plan? Do you need to reevaluate your original plan? Is leadership a constant component? How does the material move you towards your final goal? Do you need to change your strategy? Please provide details.

**NOTE:** The number of pages for the module papers should average from four to five pages, double-spaced. The paper should clearly define the course experience and its value to you in relation to your career objectives.

# PORTFOLIO ARTIFACTS

In addition to written module papers, students are encouraged to add artifacts to the Portfolio. Artifacts are items which are evidence of learning. For example, if a student took a course in planning and as a result developed a new plan for retention of staff in the workplace, artifacts might include 1) the plan 2) a letter about the plan from the boss 3) a promotion letter mentioning the plan 4) a write-up in the company newsletter, etc. These artifacts can be submitted with the module paper as an appendix with a reference within the body of the paper.

Examples of artifacts include the following:

- 1. Anecdotal records
- 2. Article summaries or critiques
- 3. Awards/certificates
- 4. Bulletin Boards (pictures or design of)
- 5. Community documents (newspaper articles, newsletters, bulletins, etc.)
- 6. Computer programs
- 7. Essays
- 8. Interviews (printed transcripts)
- 9. Radio/Television appearances (audio, video tapes)
- 10. Journals
- 11. Letters
- 12. Meeting Minutes
- 13. Peer Critique
- 14. Photographs
- 15. Professional Organization activities
- 16. Project Summaries
- 17. Research Papers
- 18. Schedules
- 19. In service education
- 20. Community presentations
- 21. Contracts
- 22. Consulting reports, assignments
- 23. Plans
- 24. Volunteer experiences
- 25. Promotion, work assignments

# MODULE PAPER RUBRIC

Your module paper will be evaluated and graded according to the following guidelines:

Points	Description
5	Demonstrates clear understanding of the topics learned in the class, how they are relevant to the student's workplace or community, and how does the new learning apply to the foundation paper, as required in the syllabus. Provides specific examples and demonstrates competence in writing on both the rhetorical and syntactic levels, even if the essay contains occasional errors.
4	Demonstrates understanding of the topics learned in the class, how they are relevant to the student's workplace or community, and how does the new learning apply to the foundation paper, as required in the syllabus. Provides generic examples and demonstrates competence in writing on both the rhetorical and syntactic levels, even if the essay contains occasional errors.
3	Demonstrates some understanding of the topics learned in the class, how they are relevant to the student's workplace or community, and how does the new learning apply to the foundation paper, as required in the syllabus. Does not provide enough examples to support the discussion. Demonstrates some competence in writing on both the rhetorical and syntactic levels.
2	Demonstrates little understanding of the topics learned in the class, how they are relevant to the student's workplace or community, and how does the new learning apply to the foundation paper, as required in the syllabus. Does not provide examples to support the discussion. Demonstrates little competence in writing at the rhetorical or syntactic level, or both.
1	Suggests little or no understanding of the topics learned in the class, how they are relevant to the student's workplace or community, and/or how does the new learning apply to the foundation paper, as required in the syllabus. Does not provide examples to support the discussion. Demonstrates little competence in writing at the rhetorical or syntactic level, or both.
0	Demonstrates incompetence in writing.

# PEER EVALUATION RUBRIC

Student Name	

Peer Name	Contribution	Grade
(include your own name as well)	(%)	(0-5)

Provide details on how you contributed to the project

Did your team experience challenges? If so, how did you overcome them? Explain.

# INSTRUCTIONS

Contribution Indicates the degree of contribution to the completion of the project. The top degree is 100 %, lowest is 0 %.

Grade Indicates the grade you would assign to the each member for their contribution to the project. The top score is 5, lowest score is 0.